M.A.X.R. (Mechanized Assault and eXploration Reloaded) is a fanmade strategy game by the community of maxr.org.

M.A.X.R. is OpenSource and a remake of the old M.A.X. by Interplay from 1996 featuring network games based on TCP/IP (e.g. over the internet). The game can be played in a turn-based mode (with or without time limit), or simultaneous mode (all the players take their turns at the same time), and features combat in air, land, and sea.

Three resources are present on the maps - raw materials, that are needed to manufacture units, structures and ammunition, fuel, that power generators need to function, and gold, that is used to purchase upgrades.

This game is a mix of realtime and turnbased strategy with battle chess character. It is released under the GPLv2 and GFDL (if you bought this you may have been cheated!).

Amiga

Linux

Mac

Windows

MECHANIZED ASSAULT & EXPLORATION RELOADED

PC
CD-ROM

M.A.X.

MECHANIZED ASSAULT & EXPLORATION RELOADED

MECHANIZED ASSAULT & EXPLORATION RELOADED

Features:

- TCP/IP (plays over Internet)
- Turn Based or Simultaneous
- Under Active Development
- Free Graphic Set Available
- Community on www.maxr.org
- OpenSource (GPLv2 and GFDL)
- Amiga, Linux, Mac, Windows
- Manual Available (PDF)
- Classic or Modern Mouse Style
- Optional Import from Original